

McQUADE TOURNAMENT RULES

The North Dakota Amateur Softball Association has adopted three rules which are not in agreement with National ASA Rules. Those NDASA Rules will be in effect throughout the McQuade Tournament. The rules are as follows:

1. No metal spikes.
2. Anyone ejected from a game must also sit out the next 2 games.
3. The ball will have a COR of .52 and compression of 300lbs or less.
4. North Dakota's Casual Profanity Rules will be in effect.

5. A player registered with two different teams may play for the one team he/she chooses in this tournament. **Exception:** Players on a Masters team roster may play for both Masters team *AND* an Open Rec 4 team with whom they are rostered *OR* with *TWO* Masters teams in different age divisions.

Property damage caused by fly balls and/or home run balls is the sole responsibility of the individual player involved. Bismarck Parks and Recreation, Mandan Parks and Recreation and Sam McQuade Sr./Budweiser Charity Softball Tournament bear NO responsibility for any damage.

TOURNAMENT DRESS CODE

Uniforms

A full uniform is required for team class C and above. If a team has a problem meeting the dress code, they should contact the State Commissioner before going to the tournament.

Shirts with numbers are required for all teams class D and below. Many of these teams have full uniforms and they are urged to wear them at all tournaments. Shirts must be the same color.

Headgear

Headgear is not required but if worn, caps, visors and headbands may be mixed but must be the same color. Plastic visors and kerchiefs are illegal.

Pants

Long pants and short pants may be mixed to conform as follows:

All long pants must be identical in color and style. Long pants and short pants do not have to be the same color.

Pickups

All pickups must be reported before your first game on Saturday. Pickups cannot be added after first game is played. Pickups cannot be reported on Sunday. Must wear original team's uniform in invitational tournaments. Check-in prior to first game. See information sheet in this program on pickup rule.

Jewelry

Exposed jewelry such as wrist watches, bracelets, any type of earrings, neck chains or any other item judged dangerous by the umpire, may not be worn during the game. Medical alert bracelets or necklaces are not considered jewelry, but if worn, must be taped to the body.

Note: Players must be asked to remove jewelry and if they fail to do so, will be ejected from the game.

Penalty for violation of these rules – The player may not participate unless he follows the above code.

1. The first violation will result in the ejection of the offending player and his team manager and also result in a one-game plus a one-game suspension.
2. A second violation by the same player or team manager during the same year will result in a three-game suspension for the player or manager. (Ejection from that game and a two-game suspension).
3. A third violation by the same player or team manager during the same year will result in a 365 day suspension.

The penalty for an umpire not enforcing the uniform dress code will be forfeiture of the umpire's fee for that game.

Tournament Directors will also be penalized.

Notify the state umpire-in-chief if the tournament director does not enforce this dress code.

BISMARCK CITY ORDINANCE



NO GLASS

No glass bottles or containers are allowed at any of the softball complexes.

FINE: \$100

No overnight RV parking or camper parking on Parks & Rec property or city streets.



CASUAL PROFANITY RULE

Casual profanity pertains to expletives “not” directed at the umpires or opposing players but most likely at the players uttering them as a vent to frustration. This type of profanity is penalized by *OUTS* being declared against the offensive or defensive team, whichever is guilty of the violation. The above *OUT* will be treated on a delayed, dead ball situation. Profanity directed at others, especially umpires, will result in ejection.

If a player is called out on a bang-bang play at first and he utters a word under his breath as he runs by the umpire or curses under his breath because of his poor hit as he is thrown out at first, the *CASUAL PROFANITY RULE* will not be enforced. That’s because no one but the umpire and maybe the first baseman, has heard him.

The *CASUAL PROFANITY RULE* provides a lesser penalty for the gray area between accepted conduct and situations where the offender must be ejected. It has been found that the players police themselves and each other after this happens a couple of times and it has worked for the betterment of softball. It gets players to clean up their act.

Umpires, in pre-game conference, should warn both managers what the *CASUAL PROFANITY RULE* entails. Failure to do so does not preclude the penalty being enforced.

HOME RUN RULES

Home Runs will not be run out in ALL Men’s and Women’s Divisions.
All runners on base go directly to the dugout.

MEN C	FIVE	MEN & WOMEN REC I & II	TWO	MASTERS 35 AMBER	TWO
WOMEN C	FOUR	MEN & WOMEN REC III	ONE	MASTER’S 50 & 60	THREE
MEN & WOMEN D	THREE	MEN & WOMEN REC IV	ONE		

*Before each game, teams may purchase a coupon for an Extra Home Run for \$15.
The team must present the coupons to the Umpire prior to the start of the game.*



TIME LIMIT RULE

All divisions are subject to a 75 minute time limit or a minimum of 4 full innings. Forfeits count as wins. Championship games in all divisions will have no time limit.



ONE & ONE COUNT

The tournament will be using the one and one beginning ball and strike count with no courtesy foul ball, per ASA rules.



USA SOFTBALL ND RUN RULE

USA Softball ND has adopted the national rule for all tournaments. The rule is 20 runs after three innings, 15 runs after four innings and 10 runs after five innings in most men’s and women’s play, including all championship games. For the Men’s Master 50/60 Divisions, the Run Rule is 10 runs after five innings, with a five run per inning maximum, except the seventh and all extra innings. For Men’s OPEN division, the Run Rule is 15 runs after five innings and 20 runs after four innings.



COURTESY RUNNER

All divisions, except Masters 50+ and above, will be allowed to use one courtesy runner per inning. Masters 50+ and 60+ are allowed to have unlimited courtesy runners.



FORFEITS

Game is forfeit time – teams must be at the assigned diamond and ready to play 30 minutes prior to scheduled game time.



LIABILITY

Tournament is not liable for damage to automobiles and other personal property, or injuries to players, officials or spectators as a result of tournament play.

SLOW PITCH PICKUP RULES FOR INVITATIONAL TOURNAMENTS

The pickup rule is intended to be used when you are short of players for a tournament and might have to cancel out of the event. It is not intended to be used to strengthen a team. Each pickup player must bring a copy of each roster on which they play.

Pickup players for tournament must come from the same classification as the team picking them up or from a lower classification. If a tournament has combined divisions such as D/Rec I, Rec III/Rec IV, etc... you may pick up a player from the highest class of the combined division. North Dakota teams can pick up players from any team in the state within the North Dakota Pickup Player guidelines. Out-of-state teams must pick up players from their local association only.

PICKUP LIMITS:

12 PLAYERS - NO PICKUPS
11 PLAYERS - 1 PICKUP

9 or LESS - 3 PICKUPS
10 PLAYERS - 2 PICKUPS

Pickup players must be reported at the tournament shack where you play.

Pickup players must wear the team uniform from the league from which he is picked up. EXAMPLE: If a person is player in Leagues 1, 2, and 3 and is picked up by a team from the League 2, he must wear his League 2 team uniform, not 1 or 3.

Two-Day Tournament Pickup Rule — Teams may pick up players to play for them on Saturday; if the team's regular players are available for Sunday, the regular member may play for the team, but the pickups cannot play on Sunday. Likewise, teams may pickup players to play for them on Sunday. If the team's regular players are available for Saturday, the regular members may play for the team but the pickups cannot play on Saturday.

1. Team manager must report all pickup players at the complex they play their first game and before playing the first game. In a two-day tournament, the team manager must report all pickups before their first game on the first day and any changes planned for Sunday.
2. When the Team Manager reports to the Tournament Shack on the 2nd day, the team manager must indicate if regular team members will play on Sunday and which pickup players will be dropped to conform to the 12 total rule.

No person may play with more than one team in any tournament.

Once a team has been eliminated from the tournament, ***the players are not eligible to play as pickup players in this or any other tournament.*** If a team has been defeated in this tournament, no other team may use one of their members as a pickup player as this would be an addition during the tournament. The same thing occurs if a team using a pickup player is eliminated from the tournament; the pickup players are not eligible to compete with another team as they did not start the tournament with that team.

A player is responsible for his pickup eligibility as to classification. Pickup players should carry rosters for each team with which they play.

Managers are responsible to use only pickup players according to their highest classification.

**ALL
TEAMS
MUST
COMPLY
WITH
THESE
PICKUP
RULES.**

IMPORTANT NOTICE TO ALL TEAMS ENTERING THE McQUADE TOURNAMENT

— MANDATORY — BAT CHECK

All bats that do not have an orange sticker must be checked and marked by either the ND deputy Umpire-in-Chief from your home area before coming to the tournament or by an official at the bat check station. If your bats already have an orange sticker, they do not need to be checked. Officials will be at these stations:

FRIDAY Clem Kelley, 4-7pm between diamonds 5 & 8; **Mandan**, 5:30-7:30pm

SATURDAY Clem Kelley, 7:30am-4:30pm;
Cottonwood South, 7:30am-12:30pm

**BATS MAY NOT BE ALLOWED IN THE McQUADE TOURNAMENT
IF THEY DO NOT HAVE THE OFFICIAL BAT STICKERS.**

For complete listing of bats that are approved by ASA, go to the certified equipment section of their website: www.asasoftball.com



McQuade Players Get

Free Use of Batting Cages



Saturday of the tournament • 7 am - Noon

Super Slide Amusement Park

[Located next to the Dakota Zoo in Sertoma Park]



Welcome to Bismarck,
McQuade's Players & Fans!

Present this coupon and get

\$3 OFF

a sheet of tickets during the McQuade Tournament!

Superslide Amusement Park opens daily at Noon.